



シミュレーションが 未来をひらく

Power Consumption Reduction Effort for the K computer

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RIKEN AICS

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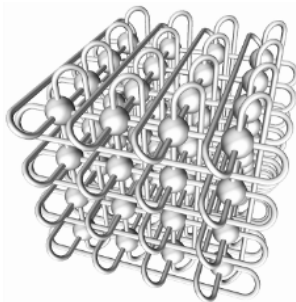
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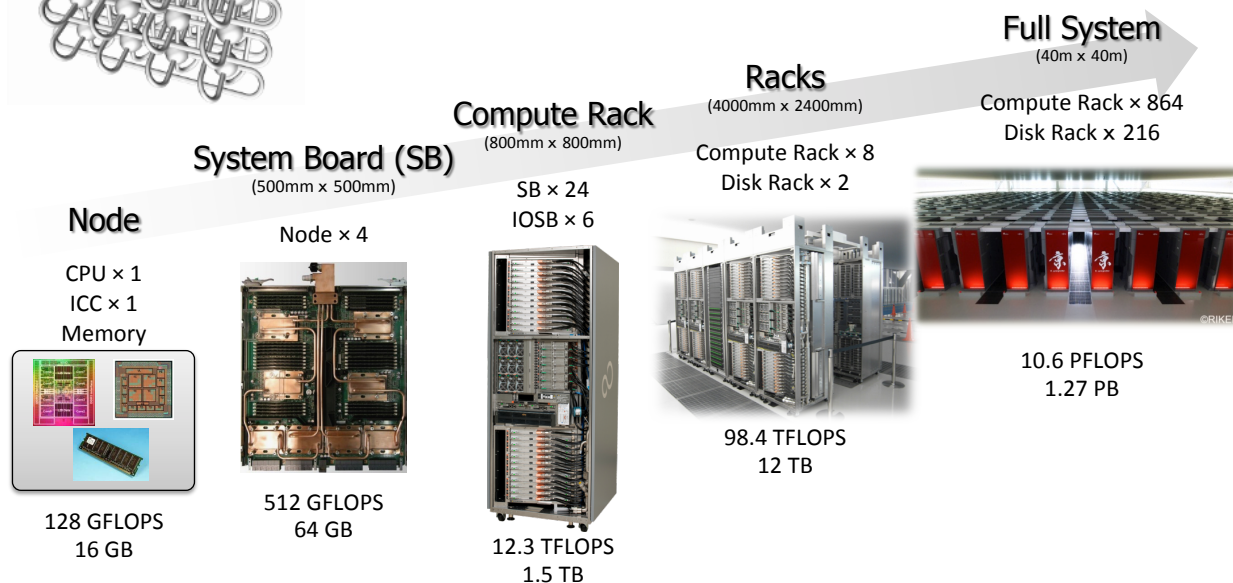
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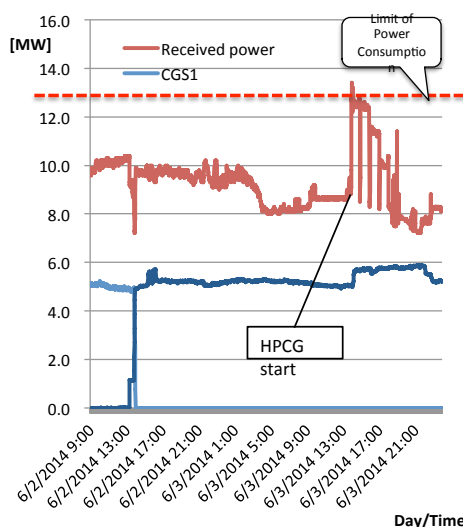




K computer

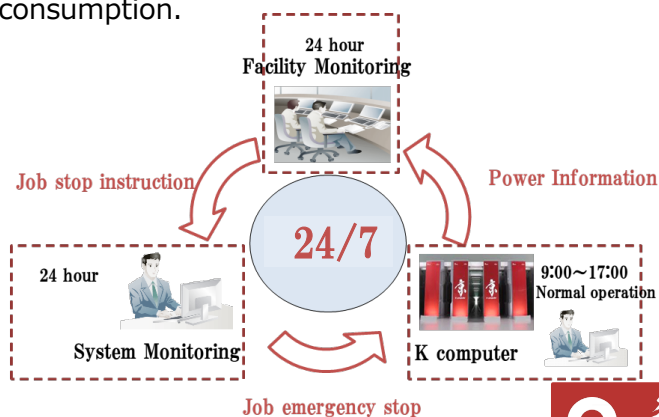


To avoid exceeding of power consumption limit



- Recently jobs with large power consumption have increased and total power consumption exceeded the power consumption limit regulated by contract with provider.
- If the total power consumption exceed the power limit, we have to pay additional charge as a penalty.
- When the excess of power limit occurs, we have to stop some jobs quickly to reduce the power consumption.

Emergency job stop procedure



To avoid exceeding of power consumption limit

- How do I choose the job to stop ?
 - It was decided to select a job to be stopped by estimating the power consumption of each job.
 - This method is a little difficult, but we can stop the proper job.

Estimation Method for Power Consumption by Job.

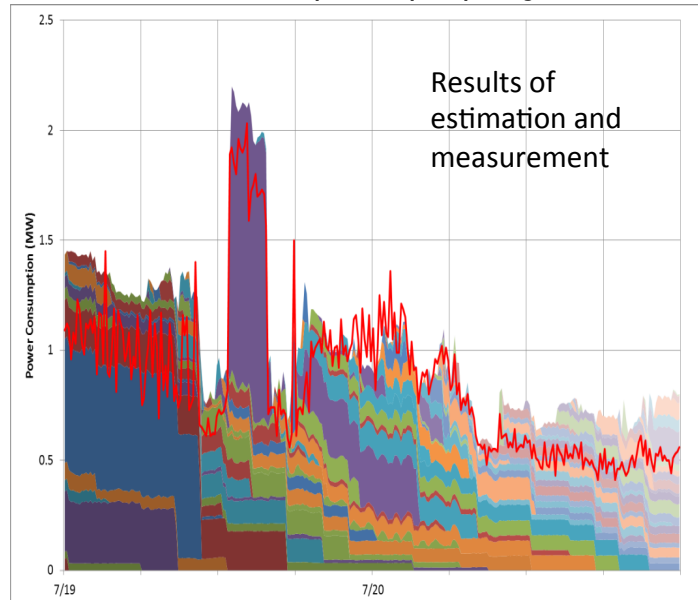
$$P = a \cdot T_{cpu} + b \cdot T_{air} + c$$

- CPU water-cooled, Memory air-cooled

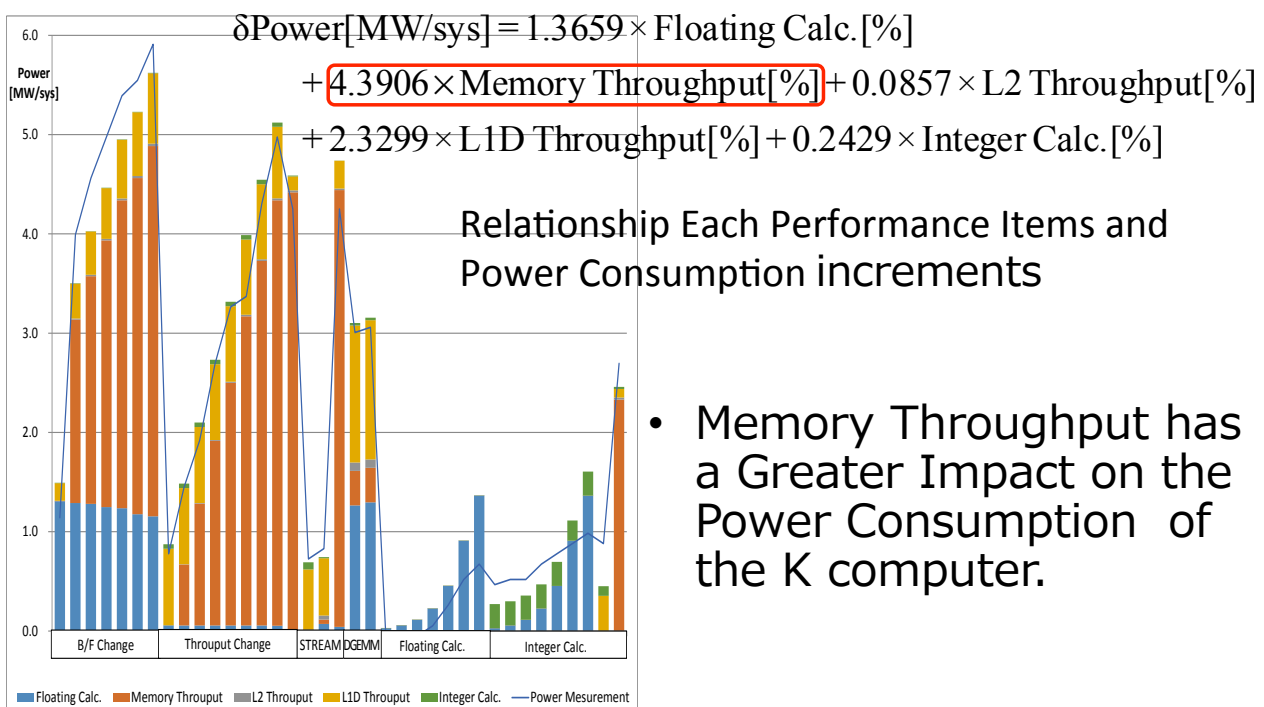
P : Power consumption (MW)

T_{cpu} : CPU temp.
(°C)

T_{air} : SB Exhaust gas temp.
increments (°C)



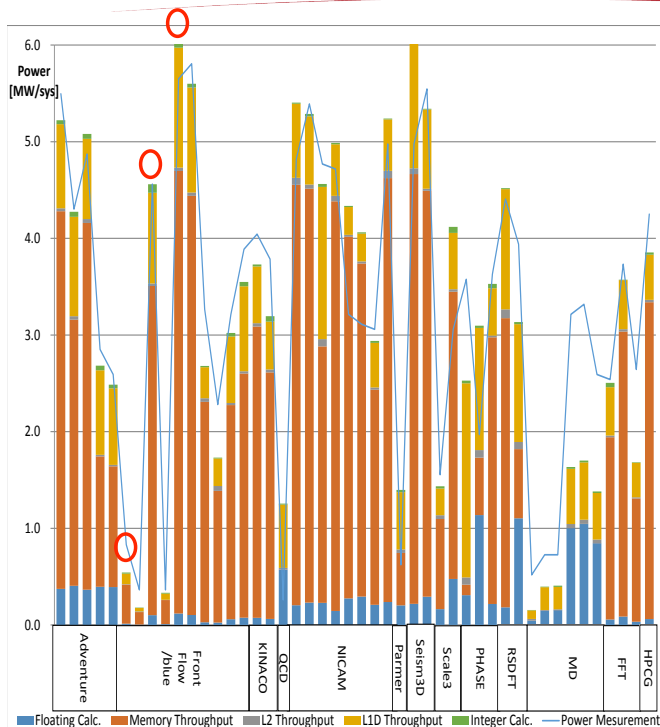
Analysis of Correlation with Power Consumption and Application Performance



- Memory Throughput has a Greater Impact on the Power Consumption of the K computer.

Simple kernel Loops

Analysis of Correlation with Power Consumption and Application Performance



- We evaluated the power consumption increments of the real application kernel loops using the basic loop formula.
- The estimated power consumption can well reproduce the measured one
- The three red circles correspond to tuned results of the a application
- →Power consumption increments depends on performance tuning status drastically.

Real Application Kernel Loops

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A trial of improving of power consumption and system operation

- A extract result of the number of jobs and the node times of production jobs.
 - Nodes > 4rack(384node).
 - Elapse times > 2h.

| Job Type | # job | # node × time |
|-------------|---------|---------------|
| All Jobs | 245,610 | 260,195,662 |
| Product Job | 18,837 | 179,384,138 |
| Ratio[%] | 7.67% | 68.94% |

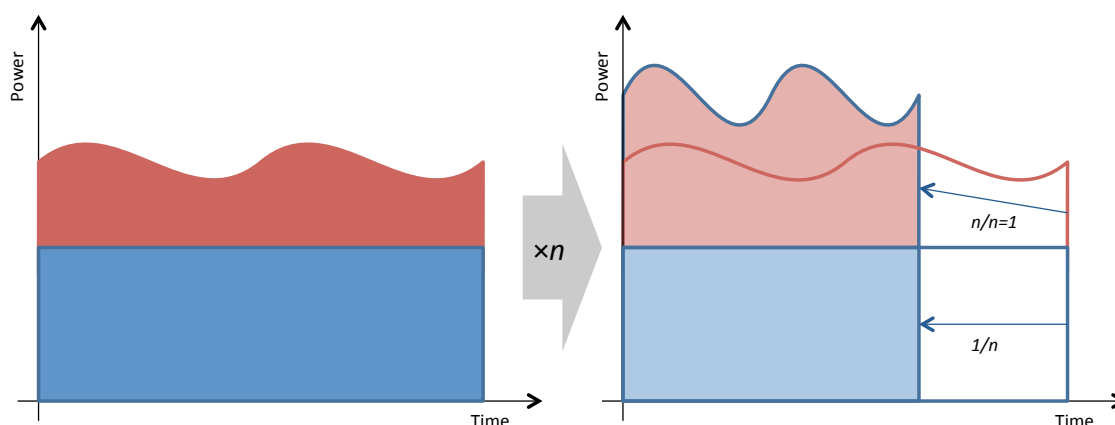
- Only the floating point calculation and the memory performance can collect automatically using current system.
- A new evaluation formula considering only two performance items is adopted.

$$\text{Power[MW/sys]} = 8.8128 + 1.7895 \times \text{Floating Calc.}[\%] + 4.9921 \times \text{Memory Throughput}[\%]$$



A trial of improving of power consumption and system operation

- A Evaluation Model of Power Consumption of Each Performance tuned Applications.



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A trial of improving of power consumption and system operation

The result of each performance items of each application

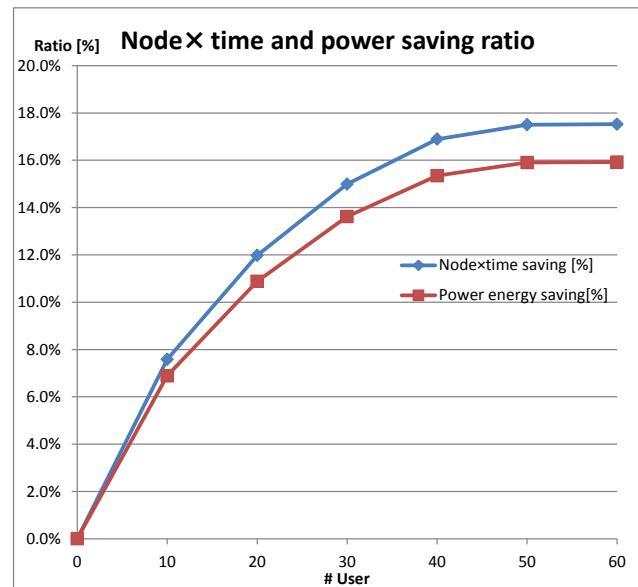
| Field | # job | # node x time | Flops[%] | Memory [%] | Power energy saving [MWh] | | |
|-------------|---------|---------------|----------|------------|---------------------------|-------|-------|
| | | | | | + 10% | + 20% | + 50% |
| Material | 37,080 | 57,923,014 | 9.64% | 13.09% | 559 | 1,026 | 2,051 |
| Environment | 80,757 | 53,023,661 | 5.05% | 24.64% | 512 | 939 | 1,878 |
| Engineering | 38,187 | 50,764,035 | 2.97% | 13.02% | 490 | 899 | 1,798 |
| Physics | 23,910 | 47,021,305 | 12.98% | 18.87% | 454 | 833 | 1,665 |
| Life | 32,150 | 37,215,166 | 3.16% | 4.79% | 359 | 659 | 1,318 |
| System | 32,097 | 9,608,454 | 34.91% | 6.18% | 93 | 170 | 340 |
| Mathematics | 1,429 | 4,640,027 | 4.26% | 8.04% | 45 | 82 | 164 |
| Sum./Ave. | 245,610 | 260,195,662 | 7.92% | 14.94% | 2,513 | 4,608 | 9,215 |

- Performance characteristics was observed in each field.
 - The stencil calculation used a lot of memory throughput.
 - MD and DGEMM calculation used a lot of CPU performance.
- These field average performance is not sufficiently enough high. Simply,
 - With a 10% performance improvement, We can use more 23M node x hours.
 - With a 50% performance improvement, We can use more 87M node x hours.
- If these estimations convert to energy consumption,
 - With a 10% performance improvement, we can achieve energy savings of 2.5GWh.
 - With a 50% performance improvement, we can achieve energy savings of 9.2GWh.
- As the performance evaluation axis,
- We uses a weighted average node time product for all jobs.



A trial of improving of power consumption and system operation

- The performance of each big user's applications has estimated how much differs compared to the field average.
- If both the CPU performance and the memory performance improved to field average, NODE×TIME can be reduced as below.
 - When we improve performance about the 10(50) major user application, we can use more 20M(46M) NODE×TIME.
- The power consumption is
 - When we improve performance about 10(50) major user application, we can achieve energy savings of 2.1GWh(4.8GWh).



We are trying to improve power consumption and system operation by using this evaluation.

conclusion

1. To avoid exceeding of power consumption limit
 - We build the emergency job stopping system that predict power consumption by 30 minutes average.
2. Analysis of correlation with power consumption and application profiles
 - We formulated the relationship between power consumption increments and each application characteristics.
3. A trial of power-saving and operational improvement using automatic collection system of job information
 - When we improve performance about 10(50) major user application, we can achieve energy savings of 7%(16%).
 - We are trying to improve power consumption and system operation by using this evaluation.